Centre for High Energy Physics Faculty of Science University of the Punjab, Lahore Course Outline



Program	BSCP	Course Code	CPHY 482	Credit Hours	$\frac{3}{(2+1Lab)}$			
Course Title Computational Physics Simulations I								
Course Introduction								
This course is about studying physical systems through simulations. Simulations are aimed at providing information about the physical systems very near to the reality. In this course the details of different deterministic as well as indeterministic problems will be explored with or without using random numbers. This course has vast level of applications such as in exploring the dynamics of complex situations such as; military applications, weaponry processes, missile designing and testing, manufacturing processes, etc. The simulations can be performed by using computer programming environments of $C++/C\#/Python$, etc.								
Learning Outcomes								
 Following objectives are expected at the end of this course: Students will be able to convert differential forms of any physical problems into iterative forms. The students will acquire applied expertise of programming languages such as Python while performing simulations. The students will be able to better understand the underlying physics details in the topics involved in this course. 								
	Со	urse Content						
Week 1	Course Introduction involving its scope and applications, etc.							
	Introductory Lab work in the programming environment of C++/C#/Python, etc.							
Week 2	Realistic Projective Motion: The Effects of Air Resistance, The effects of Air density and Altitude on Projectile motion Lab work for simulation of Realistic Projective Motion							
	Non-linear damped driven oscillatory systems, Oscillatory motion and Chaos							
Week 3	Lab work for simulation of Realistic Projective Motion							
Week 4	Weather Prediction, Navier Stokes equations and the Lorenz Model							
	Lab work for simulation of Non-linear damped driven oscillatory systems							
Week 5	Solar system and the Kepler's laws							
	Lab work for simulation of Non-linear damped driven oscillatory systems							
Week 6	Electromagnetic Potentials and Fields							
	Lab work for simulation of Solar system and the Kepler's laws							
Week 7	Electromagnetic mirror and its applications							
	Lab work for simulation of Solar system and the Kepler's laws							

W/I-0	Waves and optics: Interference, diffraction and polarization				
week 8	Lab work for simulation of Electromagnetic mirror and its applications				
	Frequency spectrum of waves on a string; Motion of a realistic string				
Week 9	Lab work for simulation of Waves and optics: Interference, diffraction and polarization				
Wook 10	Random Systems: Generation of random numbers				
WCCK IU	Lab work for simulation of motion of a realistic string				
Wook 11	Monte Carlo method				
WEEK II	Lab work for generation of random numbers of different types				
Week 12	Random walks				
week 12	Lab work for simulation of random walks				
Week 12	Self-avoiding walks				
week 15	Lab work for simulation of self-avoiding walks				
W 14	Diffusion process and random walks				
Week 14 Lab work for simulation of diffusion process					
W l. 15	Entropy and the arrow of time				
week 15	Lab work for simulation of entropy of diffusion system				
	Cluster growth models				
week 10	Lab work for simulation of cluster growth models/processes				
	Textbooks and Reading Material				
1. Computational Physics: Problem Solving with Computers (2 nd edition), Rubin H. Landau, <i>John Wiley & Sons</i> (2000).					
 Computational Physics (2stedition), Nicholas J. Giordano, <i>Prentice Hall</i> (2005). Computational Physics, Mark Newman, <i>CreateSpace Independent Publishing Platform</i> (2012). 					
4. Compu	tational Physics, Jos Thijssen, <i>Cambridge University Press</i> (2007).				
5. Applied Press ()	2017).				
Teaching Learning Strategies					
1. The	1. The instructor will detail out the process/concept of converting the mathematical forms				
(suc	d for computer simulations.				
2. The	e instructor will provide the details about the programming environment of				
C+- 3 Stu	C++/C#/Python etc. 3 Students will learn the concept of converting the differential equations, etc. into				
iter	erative form and will practice by solving the exercise problems.				
Stu	dents will practice the process of making algorithms and implementing them in the				
ava 5. Stu	dents will practice the process of making algorithms and implementing them in the ilable arbitrary programming language. dents will learn how to analyze the simulation results in order to have better physics				

Assignments: Types and Number with Calendar							
At least two assignments and two quizzes. A course project may also be assigned.							
Assessment							
Sr. No.	Elements	Weightage	Details				
1.	Midterm Assessment	35%	Written Assessment at the mid-point of the semester.				
2.	Formative Assessment	25%	Continuous assessment includes: Classroom participation, assignments, presentations, viva voce, attitude and behavior, hands-on-activities, short tests, projects, practical, reflections, readings, quizzes etc.				
3.	Final Assessment	40%	Written Examination at the end of the semester. It is mostly in the form of a test, but owing to the nature of the course the teacher may assess their students based on term paper, research proposal development, field work and report writing etc.				